

E.Z. Town Schedule

TIME	ACTIVITY	OBJECTIVE
8:00	Doors open	<ul style="list-style-type: none"> Welcome, greet kids, parents and dance!
8:00-9:00	Calisthenics Team games	<ul style="list-style-type: none"> • • Have fun playing new games (related to week's theme) Building new and deeper relationships between kids and between staff/kids
9:00-9:30	Morning Meeting	<ul style="list-style-type: none"> • • Values skits • Communication activities in partners/small groups • Have the whole camp together • Live music--Sing camp song, dance and others
9:30-10:00	Family time	<ul style="list-style-type: none"> • Connect with individual children • Build a team -- organized by age + level • Deepen camper understanding of weekly theme • Create family chant and a skit
10:00-10:45	Activity 1	<ul style="list-style-type: none"> • Have a blast using and playing in english. • Activities could be, but are not limited to: <ul style="list-style-type: none"> ◦ Sports, simulations, dance, water games, drama, arts & crafts, scavenger hunts, team games, yoga, nature (animals)
10:45-11:00	Snack	<ul style="list-style-type: none"> • Usually fruit, croissant or similar and juice • Special diets first in line • Meet new kids/staff or spend more time known folks
11:00-11:45	Activity 2	see activity 1
11:45-12:30	Activity 3	
12:30-13:00	Activity 4	
13:00-13:30	Family time	<ul style="list-style-type: none"> • Check-in with family • Deepen chants, value activity/skit
13:30-14:00	Midday Meeting	<ul style="list-style-type: none"> • Roses and thorns (good and bad from day) • Sing and interpret songs (physically, can also signs) • Shout outs • Families can share their song/chant with group
14:00-14:45	Lunch	<ul style="list-style-type: none"> • individual/sm. group convos/starters
14:45-15:00	Tongue twisters	<ul style="list-style-type: none"> • Speak and interpret movements in rhythmic manner
15:00 -16:30	Simtown	<ul style="list-style-type: none"> • A simulation of a town where small groups do activities that they love and find a way to make (fake) money doing it, creating value

		for others, learning communication, negotiation, and collaboration skills.
16:30-16:45	Afternoon Meeting	<ul style="list-style-type: none">• Celebrate the day!
16:45-17:00	Dismissal	<ul style="list-style-type: none">• Walk to gate singing and dancing ;)